



Polar Max Tension Dimensions Table - M Type

Model Number	Diag. Size	Aspect Ratio	Screen Material	Gain	View Width (A)	Case Length (A1)	Border Length (A2)	Weight Bar Length (A3)	(A4)	(A5)	View Height (B)	Screen Fully Deployed Height (B1)	Top Border (B2)	Bottom Border (B3)	Case Height (C1)	Case Width (C2)
<i>Unit: inch</i>																
PMT120UH-PST	120"	16:9	Polar Star®	1.3	104.6	124.2	110.4	120.6	7.7	6.1	58.8	73.2	12.0	2.4	4.3	4.4
PMT135UH-PST	135"	16:9	Polar Star®	1.3	117.6	137.2	125.0	133.7	7.5	5.9	66.1	80.5	12.0	2.4	4.3	4.4
PMT150UH-PST	150"	16:9	Polar Star®	1.3	130.7	150.3	137.2	146.8	7.7	6.1	73.6	82.0	6.0	2.4	4.3	4.4
PMT120XH-PST	120"	16:9	Polar Star®	1.3	104.6	124.2	110.4	120.6	7.7	6.1	58.8	73.2	12.0	2.4	4.3	4.4
PMT135XH-PST	135"	16:9	Polar Star®	1.3	117.6	137.2	125.0	133.7	7.5	5.9	66.1	80.5	12.0	2.4	4.3	4.4
PMT150XH-PST	150"	16:9	Polar Star®	1.3	130.7	150.3	137.2	146.8	7.7	6.1	73.6	82.0	6.0	2.4	4.3	4.4
<i>Unit: mm</i>																
PMT120UH-PST	120"	16:9	Polar Star®	1.3	2656	3154	2805	3064	195	155	1494	1859	305	60	109	112
PMT135UH-PST	135"	16:9	Polar Star®	1.3	2988	3486	3175	3396	190	150	1680	2045	305	60	109	112
PMT150UH-PST	150"	16:9	Polar Star®	1.3	3320	3818	3485	3728	195	155	1870	2082	152	60	109	112
PMT120XH-PST	120"	16:9	Polar Star®	1.3	2656	3154	2805	3064	195	155	1494	1859	305	60	109	112
PMT135XH-PST	135"	16:9	Polar Star®	1.3	2988	3486	3175	3396	190	150	1680	2045	305	60	109	112
PMT150XH-PST	150"	16:9	Polar Star®	1.3	3320	3818	3485	3728	195	155	1870	2082	152	60	109	112

Note: Data Error may be ±1"

The listed measurements are for general reference only. Please contact EPV Screens to verify product design and dimensions before attempting to integrate its products with any structural or furniture modification. Although a manufacturer may offer product advice, it may be taken or disregarded at the integrator's discretion. EPV Screens will not be held responsible or be otherwise liable for faulty installations. *Screen materials may expand and contract slightly over time. EPV Screens® allows a 1.5% tolerance within the viewing surface.*

